

## PORTFOLIO PREPARATION

[aub.ac.uk/supp](http://aub.ac.uk/supp)

Through a range of practical projects in different arts subjects you will be encouraged to develop your own ideas, enhance your creative skills and knowledge whilst building a body of work for your portfolio. You will be guided through a variety of creative approaches and processes including practical exercises in the areas of art, design, illustration, photography and fashion.



### WEEK ONE

DEVELOPING VISUAL LANGUAGE

DRAWING FROM LIFE

COMPOSITION & COLLAGE

PRINTMAKING & DEVELOPMENT

TYPOGRAPHY & LETTERFORMS

You will consider how we communicate visually, developing a visual language through your work in a series of drawing and composition exercises. You will sketch from life objects, architecture, as well as people and portraits. Tutor-led discussions and practical sessions will include observation drawing, the human form, perspective, proportion and angles. Inspiration and research workshops will guide you in developing your creative ideas through composition and collage exercises.

### WEEK TWO

CREATING VISUAL STORIES 1

CREATING VISUAL STORIES 2

STILL AND MOVING IMAGE 1

STILL AND MOVING IMAGE 2

STILL AND MOVING IMAGE 3

Practical printmaking workshops will provide the opportunity to experiment with printing and mixed media in your artwork. You will be introduced to typography and consider the relationship between type and image through a variety of design experiments. A series of workshops will explore visual stories in editorial, photography and television. Practical photography sessions will enhance your knowledge with imaging sessions in Photoshop to guide you through the process of adapting your photographic work for your portfolio.

### WEEK THREE

3D DESIGN

3D DESIGN DEVELOPMENT

DESIGN CONSOLIDATION

FINAL PROJECTS & TUTORIALS

EXHIBITION OF WORK

You will research, prepare and make your own 3D design response to a project brief centred around a design discipline of your choice such as fashion, architecture, textile or sculpture, considering form and function. You will explore problem-solving your design from 2D to 3D using maquette models and CAD to record the design process. At the end of the course your work which will be collated, mounted and displayed in your portfolio for final group discussions and critique.

“The course really helped with making my portfolio and I’m so pleased with the outcome. I would recommend this course to anyone who loves art.”

