

ANIMATION

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You will learn the fundamentals of this complex subject including how to animate simple objects, story development and character design. You will have the opportunity to develop your own ideas as well as working in groups to give you a greater understanding of how an animation team works together and develop a film brief including storyboarding and scriptwriting.

WEEK ONE

FIRST 6 PRINCIPLES OF ANIMATION

SECOND 6 PRINCIPLES OF ANIMATION

DRAWING FOR ANIMATION 1

DRAWING FOR ANIMATION 2

PIXILATION & DIRECTION

You will learn the twelve fundamental principles of animation and begin to animate objects, explore cut-out, stop motion and 2D; experiment with space, timing and interaction. Begin thumbnail storyboarding and animate a scene with animated 'personalities'.

WEEK TWO

CHARACTER DEVELOPMENT

DEVELOPING STORIES

DRAWING & STORYBOARDING

EXTRA CURRICULAR ACTIVITY

FINALISING & PITCHING THE IDEA

With a focus on narrative, you will take part in group discussions and lectures on character development through writing. You will also experiment with character design, work in pairs using your drawing skills before presenting your final designed characters to the course group. Scriptwriting and story structure will also be covered before you begin developing your short film in teams.

WEEK THREE

EDITING & SOUND, PRE PRODUCTION

FILM PRODUCTION 1

FILM PRODUCTION 2

FILM SCREENING

CRITIQUE & CERTIFICATE

From your finalised film idea, you will begin the pre-production process and spend the final week filming and editing your storyboards ready for a presentation screening at the end of the course.



“Our teachers have supported us through the making of our own animation film, it has been amazing... Being able to work with brilliant-minded people from all over the world has been a fantastic experience.”